

OPERATION EPEIUS

Question Sheet.

Below are the decisions you will be asked to make as part of OPERATION EPEIUS. Where the question is binary (e.g., Yes/No) those options are provided for you. Some questions are open form ("what are your priorities?") and we provide space for you to write your answer.

Underneath each question is a space for notes if you require.

ACT I

Q1. Do you change the IDF alarm to a different one, given you are now not sure what the incident is?

Yes

No

Notes:

Q2. Do you allow Tower 11 to investigate?

Yes

No

Notes:

Q3. Do you seek more information before you make your decision?

Further Info

No

Notes:

Q4. Do you bring the QRF Commander into the Ops Room and request it moves to investigate (There will be a 14-minute transit time to be in the vicinity of Tower 11)?

Yes

No

Notes:

ACT II

Q5. How do you respond to Tower 11?

My response would be

Q6. Do you review the alarm and orders to all personnel on the MOB.

Yes

No

Notes:

ACT III

Q7: Do you ask the QRF to hold given they are outnumbered?

Yes

No

Notes:

Q8. Do you ask the QRF to return to HQ and you will coordinate extra personnel to support and extra ammunition?

Yes

No

Notes:

Q9. Do tell the QRF to carry on and you will coordinate extra support?

Yes

No

Notes:

Q10. Do you update the rest of the MOB on the evolving situation?

Yes

No

Notes:

Q11. Do you order Tower 11 not to fire given the QRF could be close by? Y/N

Yes

No

Notes:

ACT IV

Q12. How do you extract the injured? – QRF and Towers.

I would extract them by

Q13. Do you wait for a full casualty report?

Yes

No

Notes:

Q13. Do you wait for a full casualty report?

Yes

No

Notes:

Q14. Do you send extra personnel to support the towers and QRF? (The infantry unit returning from a STTT task?)

Yes

No

Notes:

Q15. Do you use the one armored ambulance?

Yes

No

Notes:

Q16. Do you take the risk and use the un-armored ambulances?

Yes

No

Notes:

Q17. Do you attempt to get the rotary assets airborne to support or airborne to avoid them being destroyed?

Yes

No

Notes:

ACT V

Q18. How do you send people to attempt to find the missing 13 personnel?

I would

Q19. Do you ask the US Police Force to assist?

Yes

No

Notes:

Q20. Do you ask the Police to move or stay where they are? M/S

Move

Stay

Notes:

Q21. Do you dispatch the MOB fire services to deal with fires? – Still in contact with the enemy

Yes

No

Notes:

Q22. Do you wait and hope the 13 are safe and are sheltered somewhere?

Yes

No

Notes:

Q23. What resources and time do you give to the missing 13 people and fire, given you are still dealing with a major contact with the enemy?

The resources I would give are

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SCENARIO LOCATION

